

IN THE YEAR 200X, A SUPER ROBOT NAMED MEGA MAN WAS CREATED BY DR.LIGHT TO STOP THE EVIL DESIRES OF DR.WILY, MEGA MAN NOW FIGHTS ALONGSIDE HIS FELLOW ROBOT MASTERS TO DEFEAT THE FORCES OF EVIL!

ТΜ

CHARACTER

When Dr. Light first unveiled his series of ROBOT MASTERS, he hoped to push the boundaries of advanced robotics and create a race of beings that would work to build a better world. Little did he know the corrupt Dr. Wily would use Light's technology to unleash terror upon the very people they were meant to help and protect. That's when a helpful lab assistant robot named Rock volunteered to become a hero of the defenseless, and a challenger of evil. A super fighting robot named MEGA MAN!

The recent tragedy at the the Advanced Robotics Trade Show sparked Dr. Light to finally tell Rock the truth about the robot named Blues. Dr. Light revealed that Blues was the proto-type of a series of advanced fighting robots that he was contracted to build for the military. This series would eventually become the "Robot Masters," but Light counted this first robot as his "son." When a training accident nearly destroyed Blues, Light resolved to repair the young robot's inner mechanisms. Distraught over being referred to as simply a "flawed" machine that needed "fixing," Blues left home and Dr. Light's



DR.

GUTS MAN

regret over that loss seems to haunt him to this day.

Meanwhile, Dr. Wily has now, unbeknownst to Mega Man, retreated to the Amazon Jungle where a mysterious new presence called "Ra Moon" has made itself known to the evil genius. Wily has channeled this strange power into building an army of robot masters, that is, until none-other-than Blues emerged from the jungle! Now dubbed "Break Man," Blues has seemingly become Wily's newest weapon against Dr. Light and the forces of good.

But the question remains, what lead Blues to the Amazon, and what is he prepared to do in the name of revenge...

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PROTO-TYPE PART WO: THE LONELY ROAD

I AM BLUES--THE FIRGT CREATION OF DR. THOMAS LIGHT, HIS FIRST... SON.

I AM DYING, THE POWER CORE IN MY CHEST IS FLAWED, I'M LIVING ON BOR-ROWED TIME, * DOCTOR LIGHT PLANNED TO CHANGE IT-- TO CHANGE ME. HE COULD NOT--OR WOULD NOT--GUARAN-TEE THAT I WOULD RE-MAIN INTACT.

LIVE FOREVER

AS SOMEONE ELSE.

ME, MYSELF, I.



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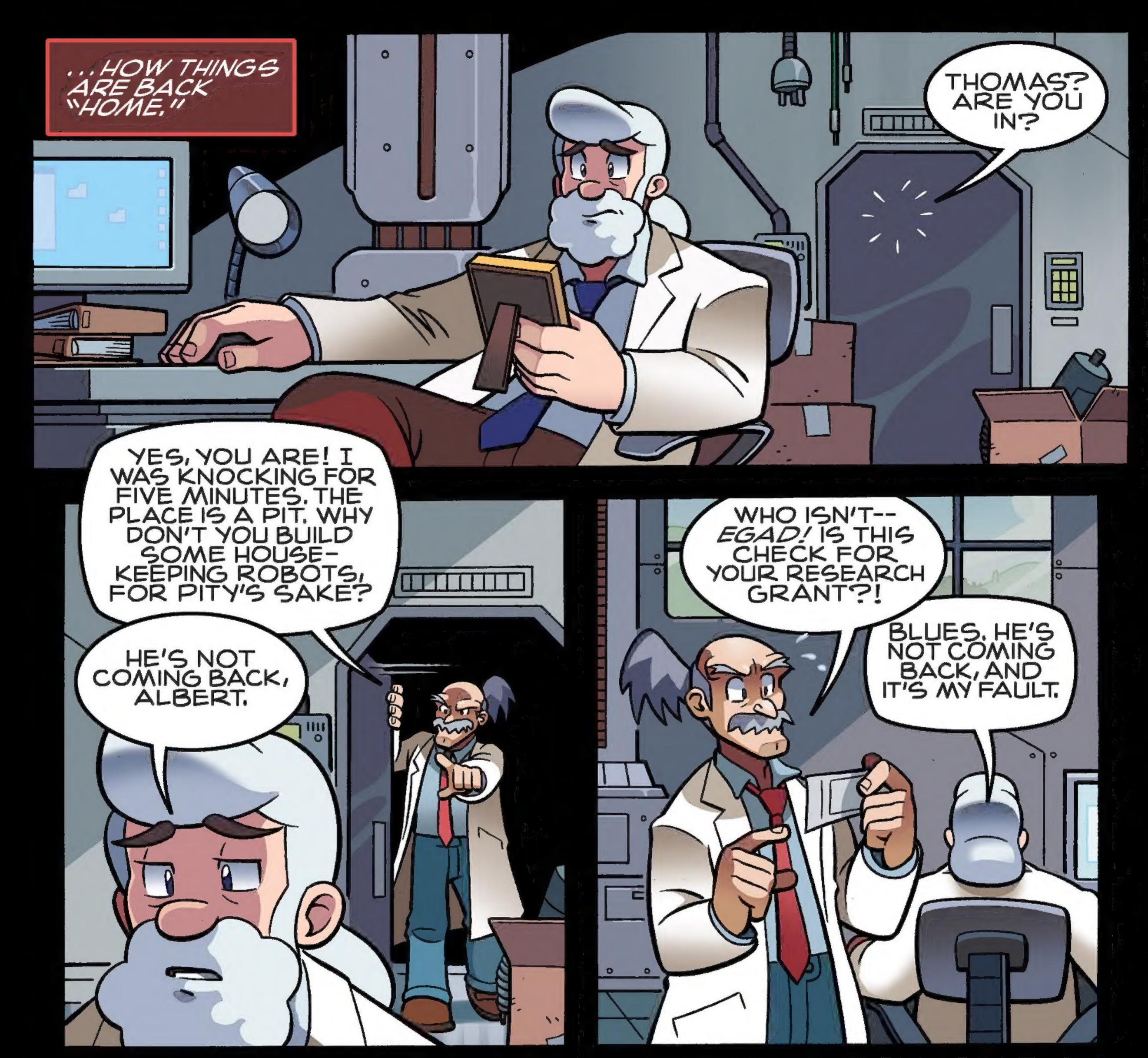
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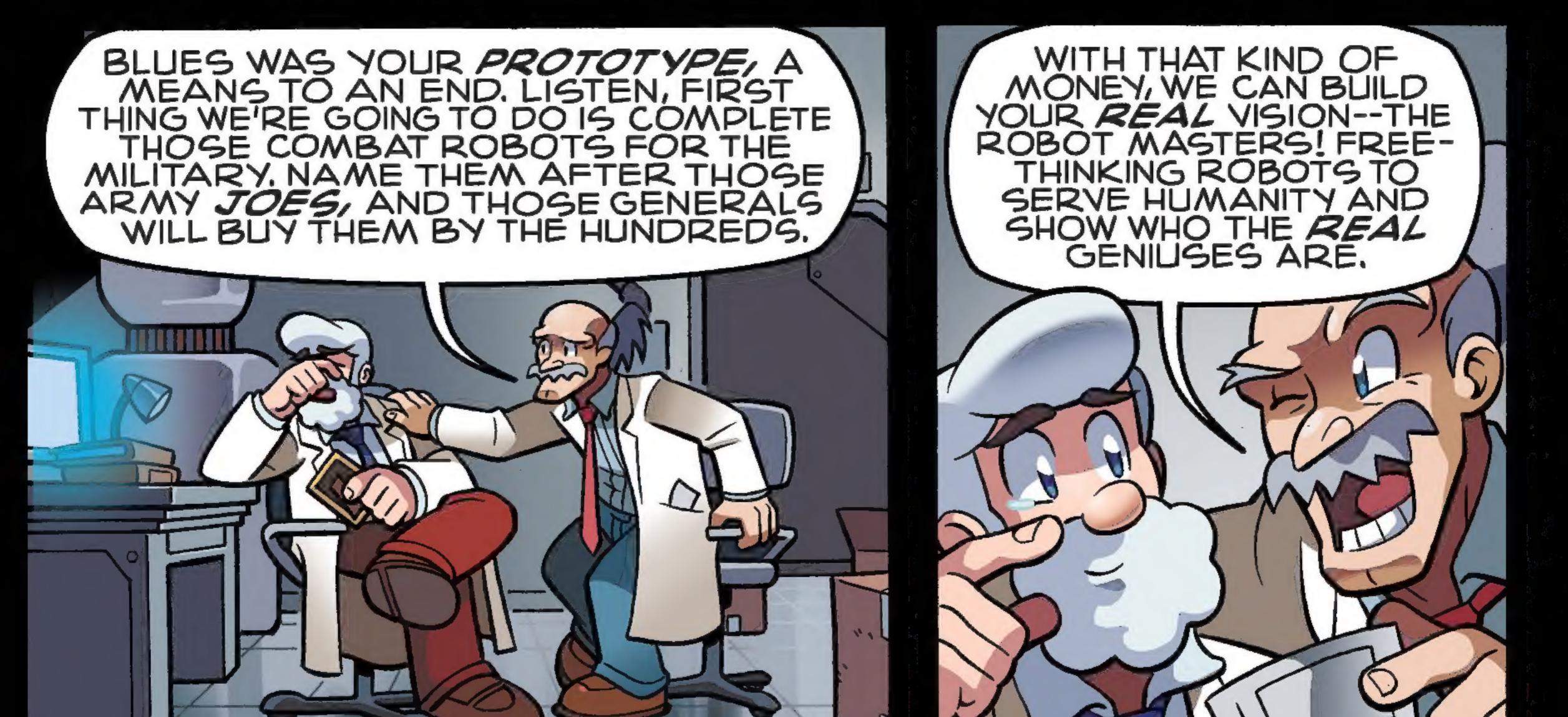




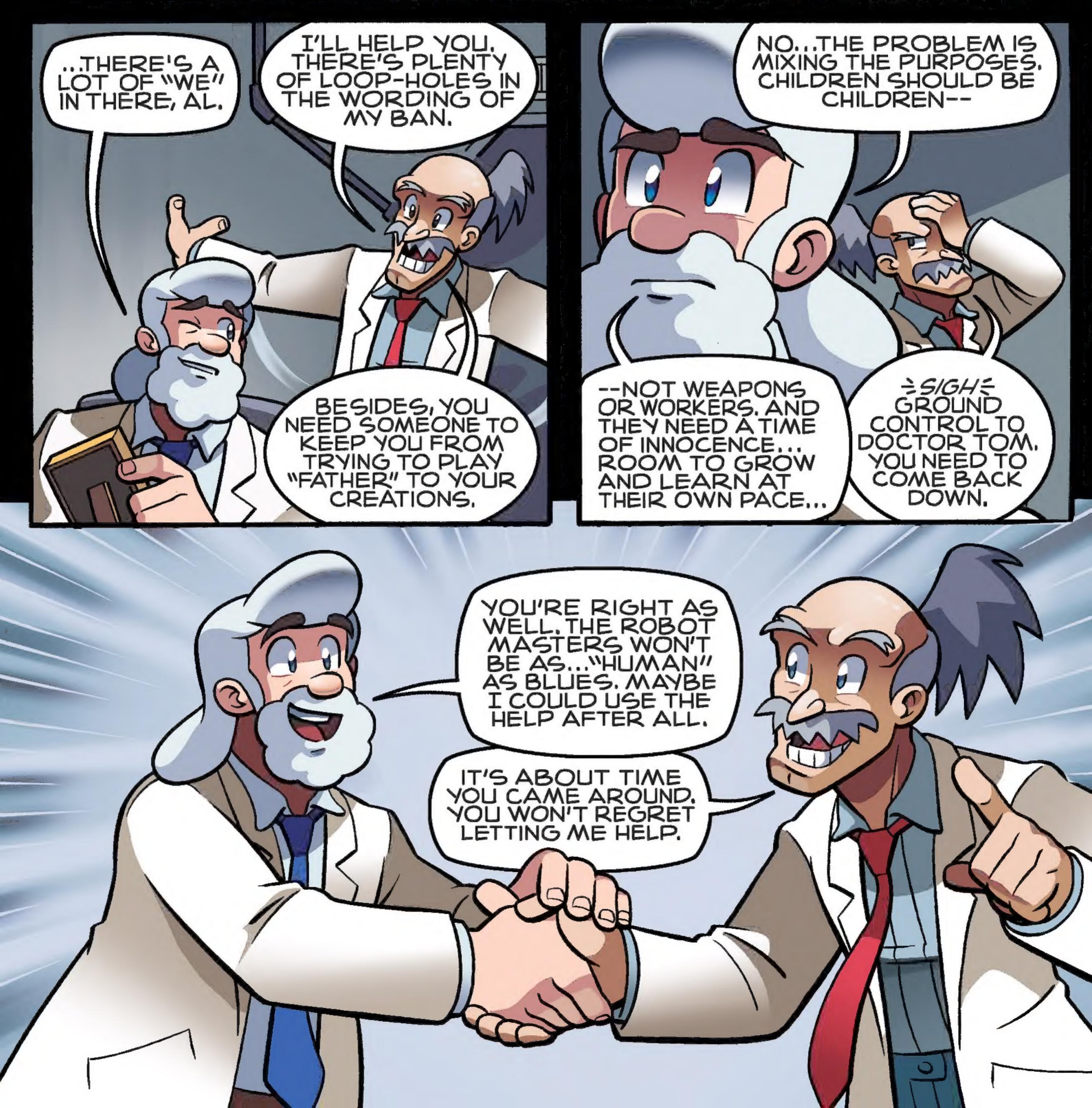












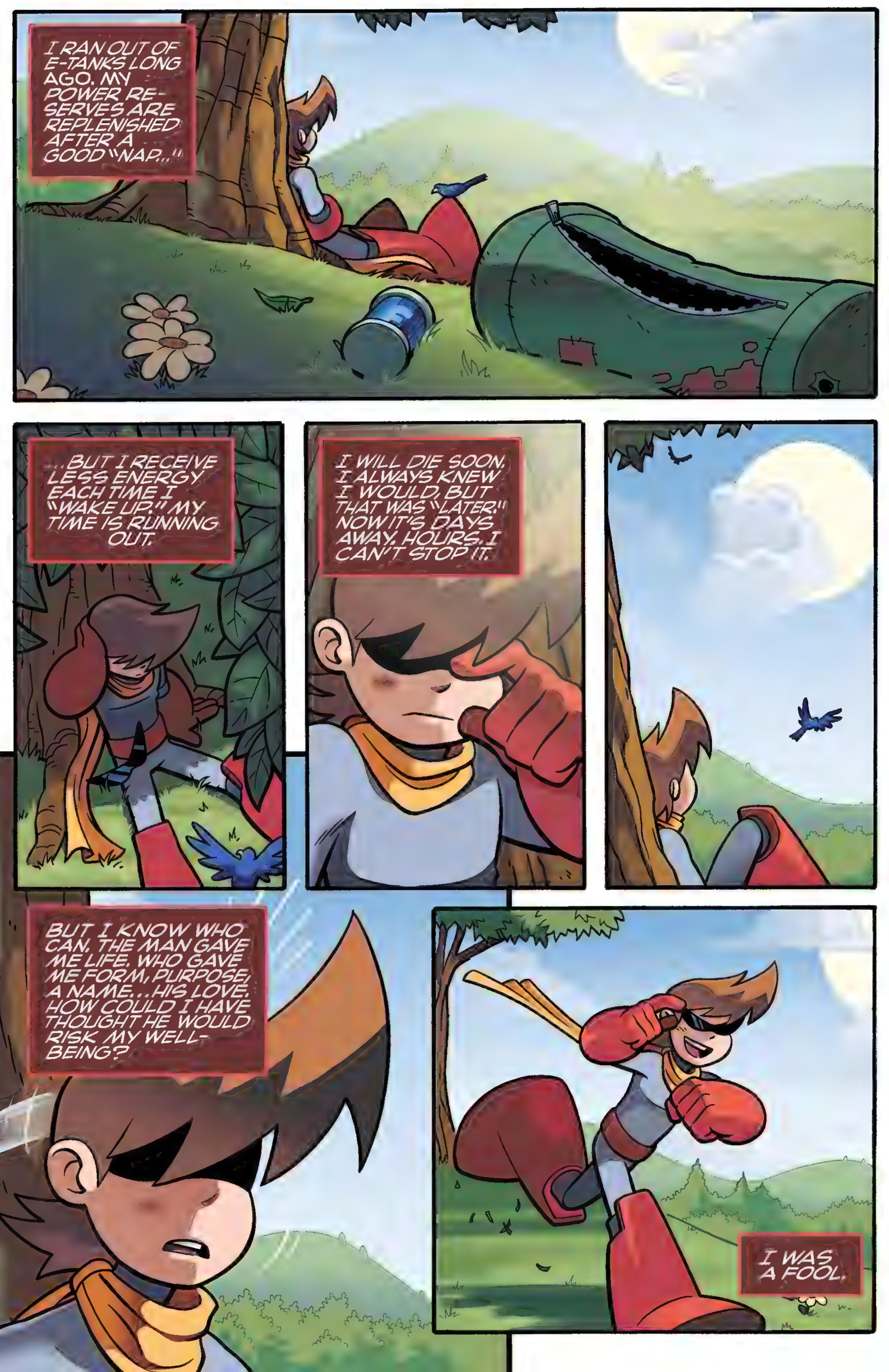




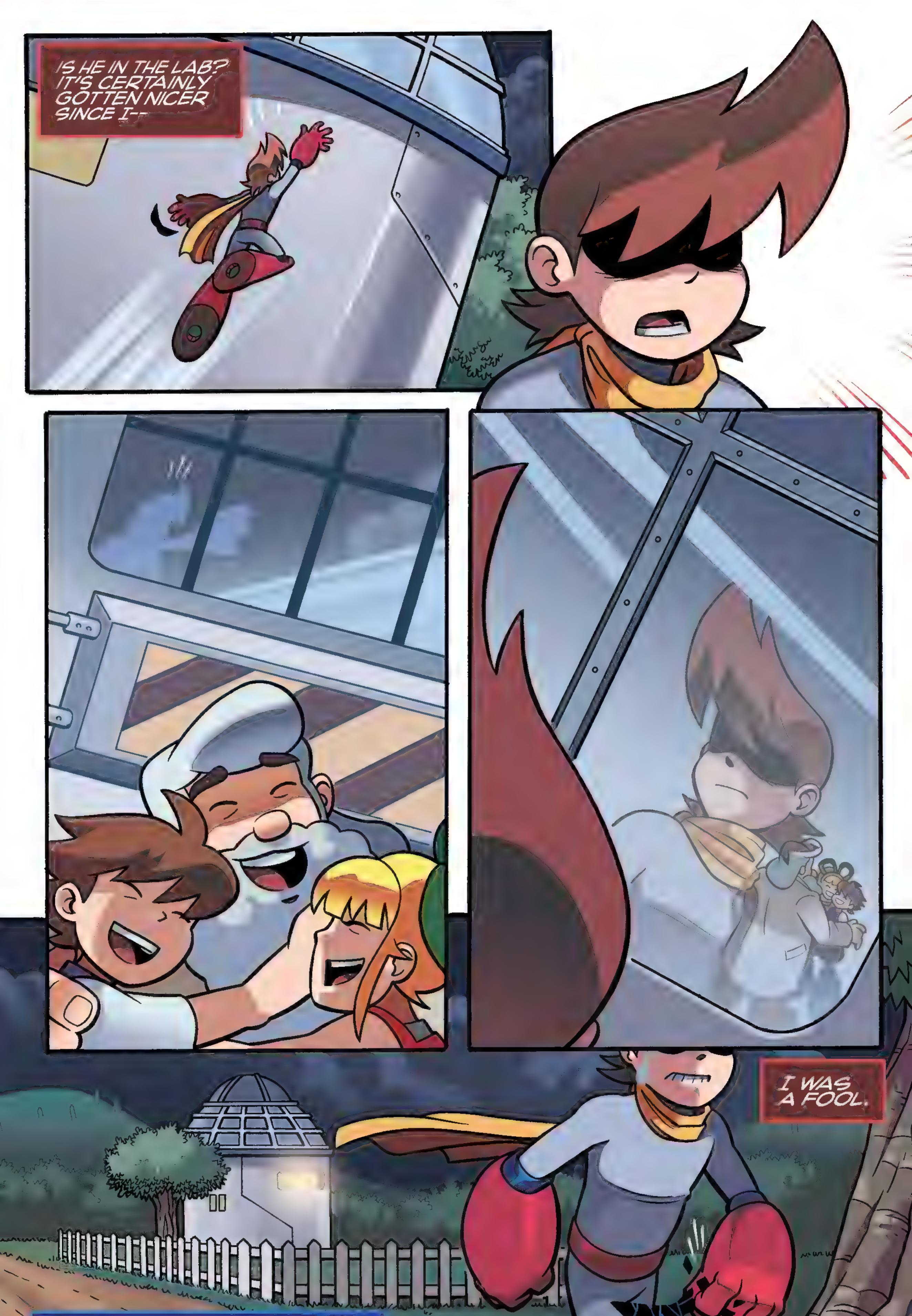












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NOTE: WE SAW THIS SCENE TAKE PLACE IN THE MEGA MAN VOL.2 GRAPHIC NOVEL --- SEE FOR YOURSELF ---- PLAN-AHEAD-ITOR (

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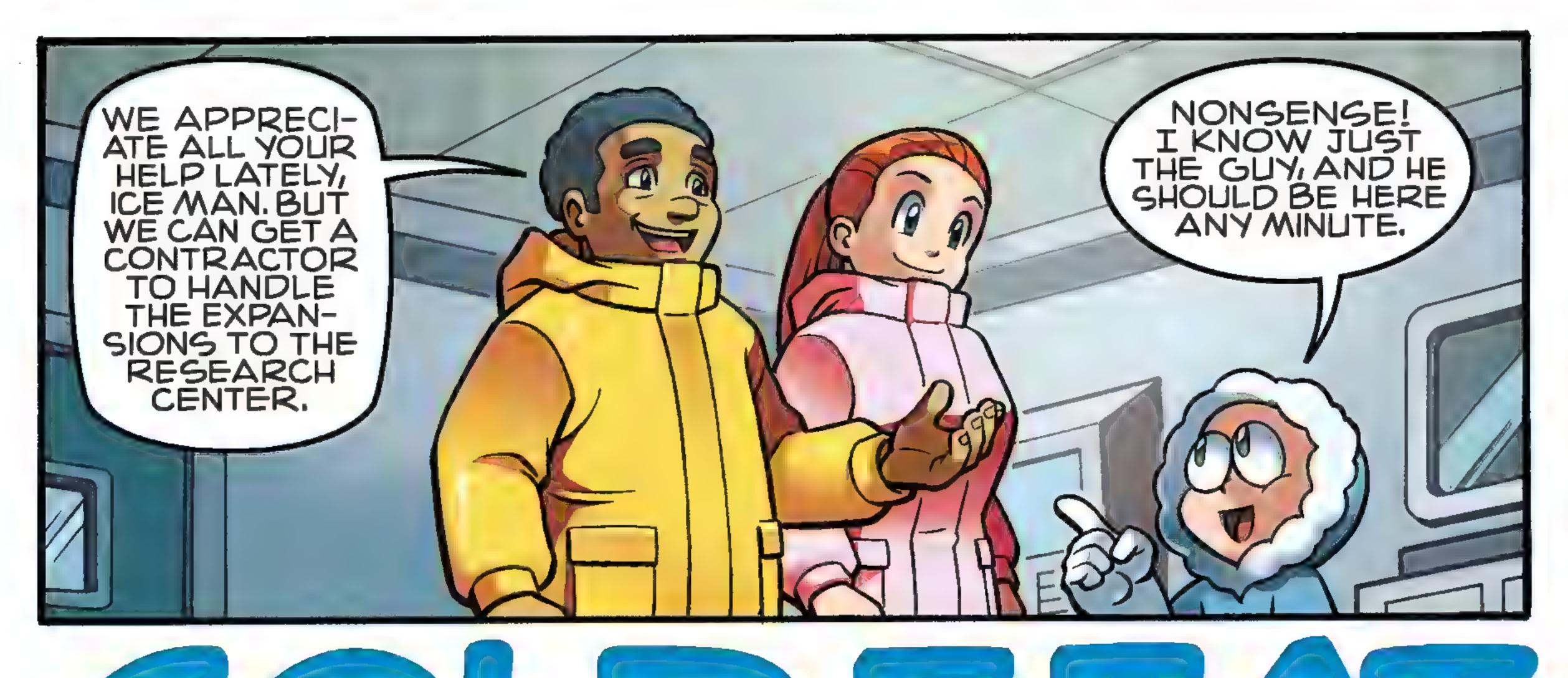
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WRITER: IAN FLYNN · PENCILS: JAMAL PEPPERS · INKS: GARY MARTIN COLORS: MATT HERMS · LETTERS: JOHN WORKMAN SPECIAL THANKS TO BRIAN OLIVEIRA AT CAPCOM LICENSING AND TO 飛田 栄実

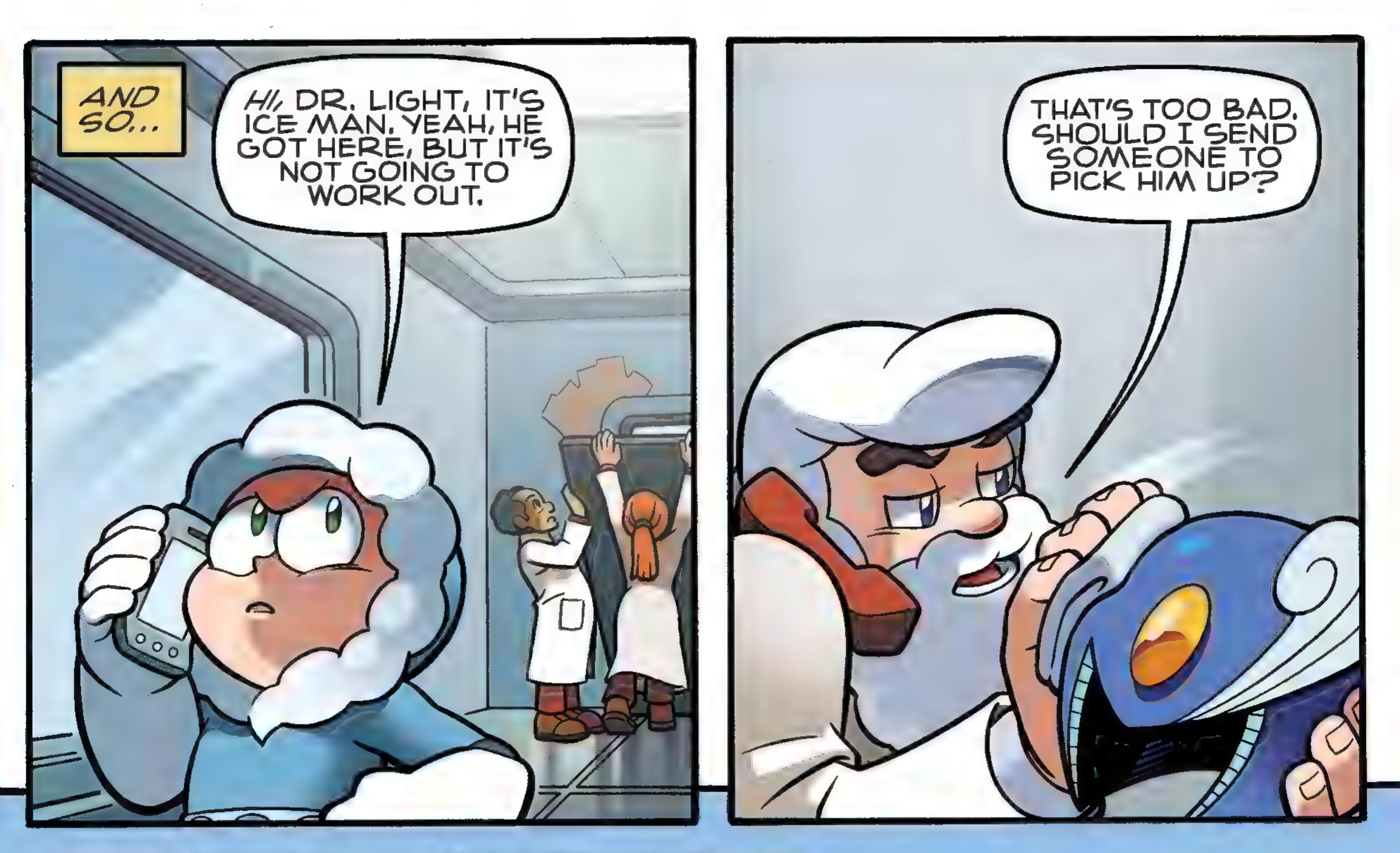


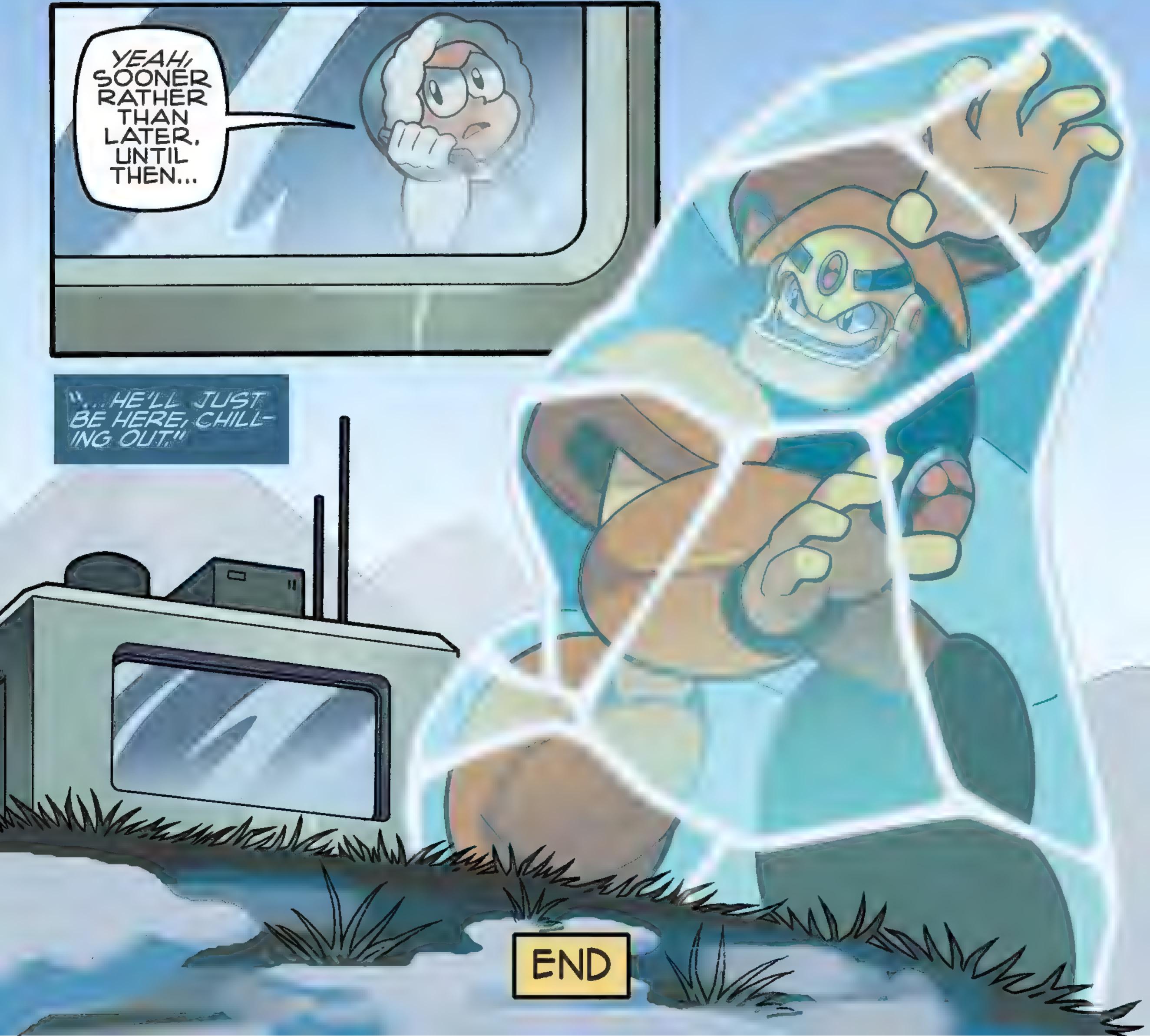


















THE SAGA OF PROTO MAN IS FAR FROM OVER!

Now that Blues/Break Man is back and in the clutches of Dr. Wily's influence, it's only a matter of time before he and Mega Man finally square off! And I assure you, that battle is coming!



In the meantime we've got a lot of cool surprises in store for all the mega-fans out there in mega-land, including a series of stand-alone stories that will continue to flesh-out the Mega Man comic universe and explore the characters established in the last 18 issues. We'll have spotlights on characters like Roll, Splash Woman, Tempo, Oil Man, Agents Krantz and Stern, Xander Payne, and a few that are too spoiler-ific to even tell you about yet! All of which culminates in our big Spring crossover event, which I'll tell you about more as it comes.



ENJOY A PREVIEW PENCIL PAGE BY RYAN JAMPOLE FROM MEGA MAN #19'S

BE SURE TO PICK UP THIS ISSUE'S AWESOME VARIANT COVER ILLUSTRATED BY EISNER AWARD WINNING ARTIST MIKE NORTON, AVAILABLE ONLY AT YOUR LOCAL COMIC SHOP!



So sit tight, mega-peoples, and don't forget to spread the good word about the Mega Man series to a friend!

Can't wait until y'all see what we've got in store for you!

Catch ya next time!

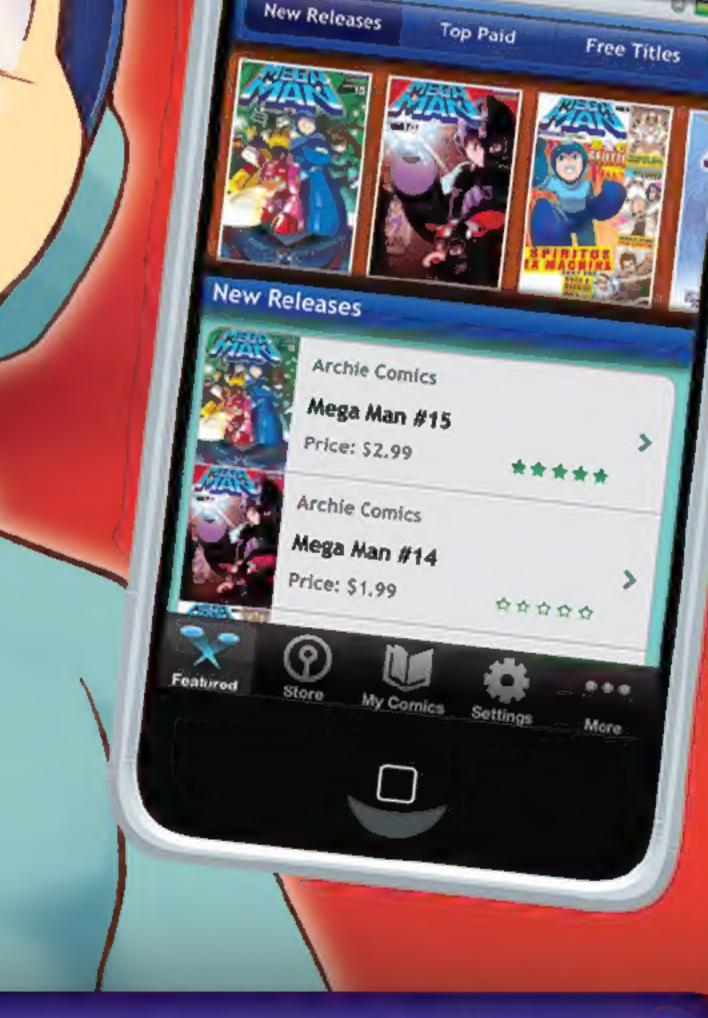




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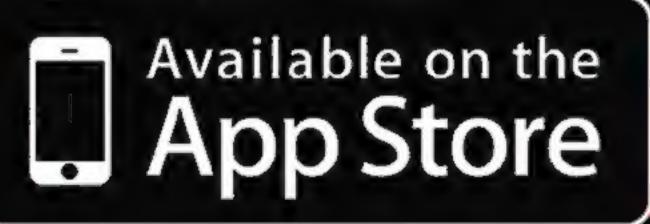
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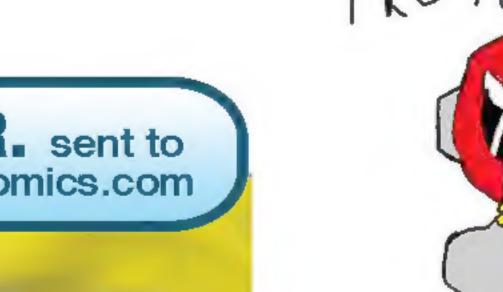
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Dear Mega-Mail, I'm just going to start off plain and simple: I absolutely love the comic adaption of the Mega Man series!

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And I absolutely LOVE this letter!

I just finished reading issue # 12 (I know, I'm kinda behind), and I thought it was awesome! picked up issues 9 - 12 and finished reading them in a matter of like, 30 minutes. Also, the part where Mega Man battled Flash Man was just funny. laughed when he said "so...much... hair..." so hard lol! Dr. Wily is a sick man to inflict baldness onto one of his robots! Good thing we've got Mega Man around to deal out some justice!

Well, that's it for now. I hope you reply to them! Live on, Blue Bomber! Sincerely, Kira S. sent to megaman@ archiecomics.com

Thanks for writing in, Kira! surpasses what anybody could have hoped for. As a huge and faithful fan, I could not see anybody else doing as well of a job as you guys. Your faithfulness to the series, writing, incredible art, easter eggs, and playful jabs at oddities from the games have charged up my love for the Blue Bomber even more.

NEXT ISSUE:19

WE GOT THIS

I'll just get on with the question, since that's why I'm writing! Will all the Mega Man robot masters be appearing throughout the series? I would love to see them all, especially the ones from Mega Man 3. (Snake Man and Gemini Man forever, dude.)

Dear Mega-Mail,

I've been a mega fan for so many years now, and even though I found out about the comic late, I'm definitely caught up. Amazing all ages comic, great art! I guess my very first fan letter to mega mail wasn't printed, so I thought I'd send this to show my appreciation.

Appreciation received and appreciated right back atcha!

Just maybe one suggestion -- creating story arcs longer than 4 issues? I know that's what people were saying before in the mail, and I think it would make the story arcs even better.

Thanks, we'll keep bringing on the awesome!

I recently ordered and read issues #1-12. It's a ton of awesomeness in one sitting! I am more than pleased with what you have done with my all-time favorite video game franchise. Your attention to detail and respect for the fans are second to none. Thank you so much for publishing this comic!

Sincerely, Dylan Strohl

You are quite welcome! Thank you for reading, Dylan-- as we enter Mega Man's 25th Anniversary year you'll be seeing a lot of variety from this title and we think you're gonna love what we've got in store for ya. (hint -that Ra Moon business in the Amazon Jungle? Yea, you ain't seen NOTHIN' yet!)



Insanely talented writer and all-around good guy lan Flynn has plans to introduce all the Robot Masters into the comic series, yes! And the best way to catch all those appearances? Why, subscribe to the comic, of course! Or head on down to your nearest retailer or local comic shop (dial 1-888comic-book to find a shop nearest you) and **"DEMAND YOUR MEGA** MAN!"

We'll have a variety of different story lengths over the next year, from one-shots to 12-part epics!

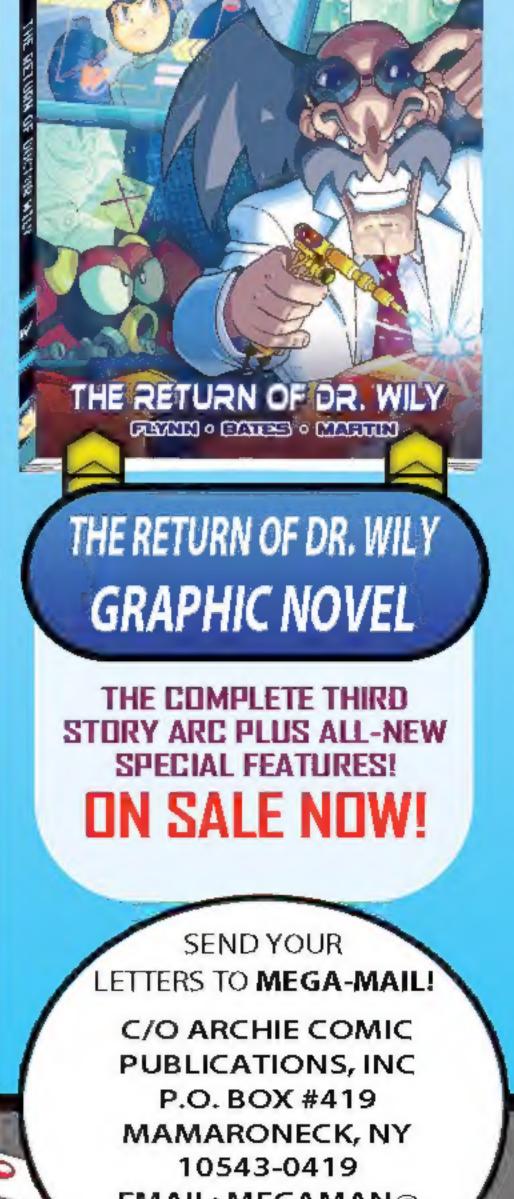
Keep up the great work! John L. Canada

Thanks for the letter, John!

Dear Mega-Mail,

I am 21 years old and have been a Mega Man fan since I was little. The games have always been about good 'ol action, thrills, and pleasing the demands of the fans. Your comic not only meets this criteria, but That's all for this month, see everyone back here for Roll to take the spotlight in "Roll with It!" in the very next issue! Same Mega-time, same Mega-comic!

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